JONATHAN SLAVUTER

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SUMMARY

Product design leader with 10+ years shipping complex enterprise tools and developer platforms. Built MCP Manager from prototype to acquisition. Progressed from IC to Head of Product Design; now operating at Staff level across AI infrastructure. Deep background in design systems, design ops, and code-based prototyping. Uses Claude Code to prototype in the actual medium, working closer to the real product than static design allows.

WORK EXPERIENCE

Staff Designer | MCP Manager by Usercentrics (via acquisition) | Jan 2026 - Present

- Lead end-to-end design for MCP Manager, an enterprise platform that helps AI clients and agents connect to SaaS features, APIs, and workflows
- Designed core flows for permissions, tool use, and context handling so people can understand and control the complete AI to MCP data pipeline
- Designed how users understand and control what AI agents are doing across tools, including how actions are executed, combined, and governed
- Help drive design operations, team integration, and cross-functional alignment after acquisition

Head of Product Design | Visor | Jun 2021 - Jan 2026

- Designed and shipped 40+ features across data centralization, insight synthesis, and AI-powered workflow automation as sole design leader
- Redesigned how people navigated and understood workbook data, increasing sign-up conversions and workspace invitations by 4x
- Led MCP Manager from prototype to acquisition in ~8 months, helping position the company for acquisition
- Progressed from Lead to Principal to Head of Product Design, building and scaling the design function through a company pivot to AI infrastructure

UX & Product Designer | Conductor | Jan 2017 - May 2021

- Designed enterprise SEO platform features used by thousands of brands, including reporting and comparison tools that improved usability and feature adoption

UX Designer | AndPlus | Apr 2015 - Dec 2016

- Led end-to-end UX design across diverse client engagements (fintech trading platforms, healthcare patient portals, and industrial IoT systems), delivering research, workflows, and prototypes directly to stakeholders

AI-NATIVE PROTOTYPING & TOOLS

- Daily Claude Code user for personal design exploration, including a concert discovery tool focused on consumer-facing AI interactions
- Built an end-to-end product in Replit: database, Chrome extension, custom scraper and parser
- Use v0 for rapid concepting across UI, brand, and component systems, including early MCP Manager brand design work

SKILLS

- **AI-Native Product Design**: Agentic workflows, tool use patterns, LLM context handling, permission models, developer tools UX, designing for emerging capabilities
- **Prototyping & Tools:** Claude Code (daily user), HTML/CSS/JS, Figma, code-based prototyping, rapid iteration
- **Product & Research:** Design systems, interaction design, user research, usability testing, end-to-end execution in ambiguous environments

EDUCATION

Bachelor of Arts, Psychology | Baruch College, City University of New York (CUNY)